

**THIS WORKSHOP
ENCOURAGES
FACULTY TO
CHANGE THEIR
LEARNING STYLE,
WITHIN THE
BOUNDARIES OF
THEIR COMFORT...
AND JUST A BIT
BEYOND.**

epi ENTREPRENEUR
PATHWAYS, INC.

1101 Vega Way, San Marcos Ca 92078
Entpathways.com | 559.287.4332

HOW TO ENGINEER
**CREATIVITY &
INNOVATION™**

MAKE THE CLASSROOM
EXPERIENCE MORE EFFECTIVE

epi ENTREPRENEUR
PATHWAYS, INC.

Improve learning outcomes by engineering student creativity into the courses you teach. Your preparation effort will be reduced and students' understanding will increase. You teach less; they learn more.

The transformation will engender inventive and entrepreneurial mindsets in your students. They will take responsibility for their learning, ask questions, and seek understanding. And, they will love the experience as you will.

This workshop encourages faculty to change their learning style, within the boundaries of their comfort... and just a bit beyond.

It takes a career to fully develop a rewarding teaching style—and that starts with this training. Professors, lecturers, and teachers leave this workshop energized and ready to innovate. Many tell us they have wanted to make changes to their teaching style, but didn't have the knowledge or self-confidence to do it. They gain this coveted ability at this workshop. Most start their new teaching style the next day.

Our experience in over 30 countries demonstrates the Engineer Creativity and Innovation approach changes the classroom experience in the first five minutes. The focus is on science and technology, and this approach works well in other fields.

This workshop empowers faculty and teachers to adopt active teaching styles to improve content understanding and develop the 21st-century skills students will need in the job market. Students work with their classmates to address challenges and questions while taking greater interest in the content.

How to Engineer Creativity and Innovation™ is presented by Professor Ed Sobey, PhD. Professor Sobey was the founding director of the USA National Inventors Hall of Fame, cofounder of Kids Invent!, author of 31 books, science faculty for Semester at Sea (University of Virginia), and two-time Fulbright Senior Scholar.

Workshops can be scheduled for one or two days. No preparation is necessary on the part of the faculty attending the workshop.

BENEFITS

- A reengaged faculty that is thinking and innovating
- Better classroom experience for the students
- Increased responsibility for learning by students
- Freedom to innovate— understanding that it is okay to make mistakes
- Less work preparing lectures
- More engaged and interested students

WORKSHOP OPTIONS

ONE-DAY WORKSHOP:

\$3,500; up to 20 attendees

TWO-DAY WORKSHOP:

\$5,500; up to 30 attendees

Day 1 Topics

- How innovation and creativity motivate learners
- How to develop an innovation-based teaching style
- Understand and apply the research behind innovation and creativity in teaching

Day 2 Topics (*in addition to day 1*)

- Develop your first three innovation-based lectures
- Learn the positive power of "freedom to fail"
- Develop a faculty support group